

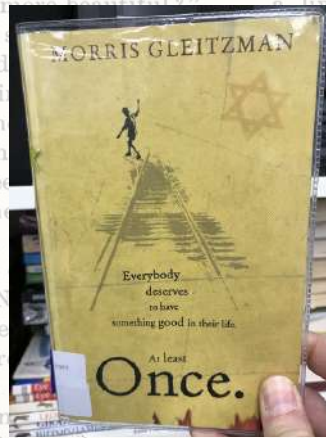
# AVA Library News



**Vol 1 Issue 10  
18/1/21**

## Book of the Week: 'Once'

**Once** by Morris Gleitzman is the story of a young Jewish boy who is determined to escape the orphanage he lives in to save his parents from the Nazis in the occupied Poland of the Second World War.



It's a very powerful yet readable story which is perfect reading to mark **Holocaust Day on the 27th January.**

**Reserve your copy now!**

**Opening hours during Lockdown:**

**Mr Brown will be in the library on Mondays, Tuesdays and Fridays.**

**Collect and return books from the school reception.**

## In This Issue:

**Online Bookgroup**

**BBC Learning Schedule**

**Emma Carroll**

**Writing Workshops**

**Video Game Books**

**Online catalogue**

**User Guide**

## Online Catalogue User Guide

You can access the school library website from home at the following address:

<https://axevalley.slls.online/>

The Beginners Guide can be accessed by clicking on the picture.

### AVA Library System Beginners Guide

[axevalley.slls.online](https://axevalley.slls.online)



Axe Valley Academy has a fantastic online library catalogue system. It's really easy to use and a great way to find new books, search for your favourite authors and keep track of your reading.





# Emma Carroll Writing Workshops

Local author Emma Carroll is offering a series of writing workshops over the next few weeks while she drafts her next novel.

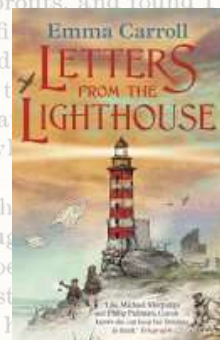
Each workshop will focus on a different theme (character, action, plot, etc.) showing writing exercises and more.

The workshops are being run on Instagram Live! which will require you to have an account. If you're under 13 years old, you'll need to ask a parent/carer to set one up for you.

They run every Tuesday and Thursday at 10am

<https://emmacarrollauthor.wordpress.com/>

Below are links to her books which are available in the library - more arriving in the next few days!



## Online Bookgroup During Lockdown

Do you love reading? Would you like to meet others that do? Join our online bookgroup and talk about your favourite books, read the latest YA fiction, try arts/crafts, watch movies and more!

Email Mr Brown asap if you'd like to join - spaces are limited!

[mbrown@axevalley.devon.sch.uk](mailto:mbrown@axevalley.devon.sch.uk)





# BBC Online Learning Schedule w/c 18th Jan

Monday	Tuesday	Wednesday	Thursday	Friday
<p><b>13:00</b> Bitesize Daily: Motivational Monday Age 11-12: 13:00 Age 12-13: 13:20 Age 13-14: 13:40 Maths: Units of measurement, conversion factors &amp; speed History: Industrial revolution English: Persuasive language &amp; newspapers Big Reads: Joanna Lumley, Jesse Lingard &amp; Rob Rinder</p>	<p><b>13:00</b> Bitesize Daily: Study Tips Tuesday Age 11-12: 13:00 Age 12-13: 13:20 Age 13-14: 13:40 Biology: The skeleton, diets &amp; flowers English: Writing skills &amp; poetry Geography: Weather hazards Big Reads: Joanna Lumley, Jesse Lingard &amp; Rob Rinder</p>	<p><b>13:00</b> Bitesize Daily: Wellbeing Wednesday Age 11-12: 13:00 Age 12-13: 13:20 Age 13-14: 13:40 Chemistry: Periodic table &amp; metal reactivity Maths: Factors &amp; multiples French: Sports and hobbies Wellbeing on social media Big Reads: Joanna Lumley, Jesse Lingard &amp; Rob Rinder</p>	<p><b>13:00</b> Bitesize Daily: Thinking Thursday Age 11-12: 13:00 Age 12-13: 13:20 Age 13-14: 13:40 Maths: Ratio &amp; proportion Cyberbullying Drama: Scripts, interpreting text Computing: Logic gates &amp; data compression Big Reads: Joanna Lumley, Jesse Lingard &amp; Rob Rinder</p>	<p><b>13:00</b> Bitesize Daily: Feelgood Friday Age 11-12: 13:00 Age 12-13: 13:20 Age 13-14: 13:40 Physics: Ratio measuring speed and static electricity Entertainment with Radio 1 Art: Historical settings, lighting in photography &amp; set design Big Reads: Joanna Lumley, Jesse Lingard &amp; Rob Rinder</p>
<p><b>14:00</b> Magic Numbers: Hannah Fry's Mysterious World of Maths  Numbers As God Was maths invented or discovered?</p>	<p><b>14:00</b> Magic Numbers: Hannah Fry's Mysterious World of Maths  Expanded Horizons Newton and gravity</p>	<p><b>14:00</b> Magic Numbers: Hannah Fry's Mysterious World of Maths  Weirder and Weirder What does maths reveal about the universe?</p>	<p><b>14:00</b> The Joy of Data With Dr Hannah Fry  What is data, how does it work and what does it reveal about us and the world?</p>	<p><b>14:00</b> Calculating Ada: The Countess of Computing With Dr Hannah Fry  The story of Ada Lovelace, the 19th century countess who helped shape modern computing</p>

(Click image for larger version)

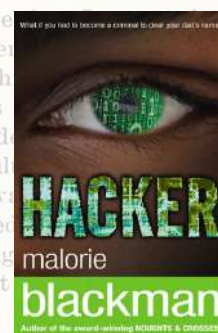
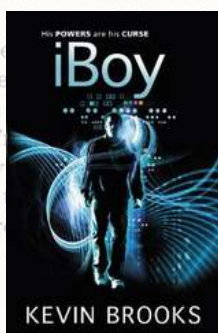
## Awesome Video Game Books!

I love video games. I've been playing them for over 35 years! My first computer was a ZX Spectrum back in 1984 and since then I think I've probably had at least 20 different computers and 10 consoles!

Obviously I also love reading, but it was only recently I started to find that there are lots of great novels about video games. There are novels based on Mass Effect, Gears of War, Minecraft, Halo and Bioshock to name but a few. There are also novels about the future of gaming, such as Ready Player One by Ernest Cline which is one of my favourite guilty pleasures.

I know that many students at AVA love video games too so here are a few books arriving in the library soon which you can reserve and pickup as soon as they do - just let me know which you'd like asap.

### Mr Brown.



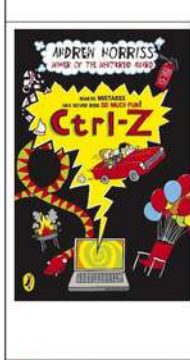
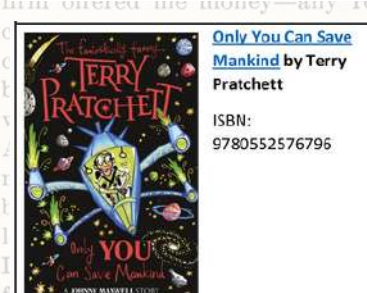


stone steps led from terrace to terrace. As he set his foot upon the middle one of the third flight he felt it quiver beneath him. "This is a bad sign," he thought. "This hillside was —with a very little help from my grandpa. This hillside was in what we country folks call benches—he flattened the Uncle-Major has followed the pattern set him. We are mighty proud of our orchards—also of the fact that the Hawk's Nest

"Mr. Blight, at least, will not be there," Archer said, his eyes twinkling. Marcella laughed tranquilly. "If you break Sweet Alyssum," she said, "I will give you a hint, but she likes his mother and his expectations. I gave Uncle-Major a hint this morning—that is, I suppose, the reason he has time to listen its wildest toward nine o'clock that night, as Major Clayton sat with Marcella at his elbow, listening to his young guest. "All

# More Awesome Video Game Books!

Here are some more books recommended by The Literacy Trust. They aren't all in the library, but if any are of interest just let Mr Brown know and he'll see what he can do...

	<p><b>My Magical Life</b> by Zach King, illustrated by Beverly Arce ISBN: 9780141387574</p>	<p><i>My Magical Life</i> follows the weird and wonderful life of Zach, a boy who's capable of doing magic (without a wand). Everyone wants to know how he does his tricks but mean girl Tricia wants to bring him down.</p> <p>The book comes with a super-cool app that brings the book and characters to life through awesome augmented reality. Tech fans will love scanning and tapping to interact with the characters that appear on the pages. Be sure to collect all the trophies!</p>		<p><b>Are you watching?</b> by Vincent Ralph ISBN: 9780241367421</p> <p>A page-turning new YA thriller for the social media age, perfect for fans of <i>A Good Girl's Guide to Murder</i> and <i>One Of Us Is Lying</i>.</p> <p>Ten years ago, Jess's mother was murdered by the Magpie Man. She was the first of his victims, but not the last.</p> <p>Now Jess is the star of a YouTube reality series and she's using it to catch the killer once and for all. The whole world is watching her every move. And so is the Magpie Man.</p>
	<p><b>Ctrl-Z</b> by Andrew Norriss ISBN: 9780141324296</p>	<p>What if your computer took you back to an earlier part of your day when you hit Ctrl-Z? Alex's new comp – one of the very unique birthday gifts his godfather John gives him every year – offers him the best opportunity to fix his mistakes.</p> <p>Together with his friend Callum, Alex puts his computer to good use but faces the consequences of going back in time – which can be fun, but sometimes disastrous. Watch this space...</p>		<p><b>iBoy</b> by Kevin Brooks ISBN: 9780141326108</p> <p>An electrifying novel from the Carnegie medal-winning Kevin Brooks. Before the attack, 16-year-old Tom Harvey was just an ordinary boy. But now fragments of a shattered iPhone are embedded in his brain and it's having an extraordinary effect...</p> <p>Because now Tom has powers. The ability to know and see more than he could ever imagine. And with incredible power comes knowledge – and a choice. Seek revenge on the violent gangs that rule his estate and assaulted his friend Lucy, or keep quiet? Tom has control when everything else is out of control. But it's a dangerous price to pay. And the consequences are terrifying...</p>
	<p><b>Monstroso</b> by Charlie Higson, illustrated by Jill McDonald ISBN: 9780141328454</p>	<p>Fans of war and tactical games will love the immersive <i>Monstroso</i>. <i>Monstroso</i> is a real-life warrior Oscar creates after finding a mysterious file on his dad's computer. This warrior is programmed to do anything Oscar asks him to – but soon he realises that his new friend will only ever get him in trouble!</p> <p>Get ready to find yourself in the middle of crazy fights, adventures, and monsters!</p>		<p><b>Only You Can Save Mankind</b> by Terry Pratchett ISBN: 9780552576796</p> <p>Meet Johnny Maxwell, a normal boy with the most ordinary life. He loves video games but one day, after receiving a mysterious message from the last remaining alien spaceship in the game he's playing, his life drastically changes.</p> <p>Johnny soon becomes humanity's last hope and finds himself the hero of the story, helping an alien race.</p> <p><i>Only You Can Save Mankind</i> is a thrilling adventure you'll never want to end.</p>
	<p><b>The Sword of Herobrine</b> by Jim Anotsu ISBN: 9780141373744</p>	<p><i>The Sword of Herobrine</i> follows Arthur and Mallu's story, a brother and sister who couldn't be more different. Mallu loves playing Minecraft whilst her brother absolutely hates the game. But when his sister gets sucked into the Overworld, Arthur has no choice but to get there to save her.</p> <p>This is a story packed with zombies, creepers and more monsters than you can count! Get ready for an epic adventure.</p>		<p><b>All-A Adventures</b> by Ali-A and Cavan Scott, illustrated by Aleksandar Sotirovski ISBN: 9780141388168</p> <p>That's right: your favourite YouTuber wrote a book! Ali-A is the author of this awesome story and the main character too (along with his adorable dog, Eevee).</p> <p>When he is at the launch of Alien Liberator 2, he is forced to transform from gaming icon into a hero and battle the cruel aliens who crash the event.</p> <p>Will he save the day with the help of his fans or lose the fight to the end-of-game boss?</p>
	<p><b>Daniel X: Game Over</b> by James Patterson ISBN: 9780099544050</p>	<p>Daniel X is one of the greatest superheroes to ever exist and has beat tonnes of evildoers. In this book, he must eliminate a pair of shape-shifters who own a famous video-game enterprise. Their next game release is another of their evil plans: they want to control the minds of kids all over the planet.</p> <p>Will Daniel X manage to save the day once again or will it be game over for him? Follow the alien-hunter on his heroic mission!</p>		<p><b>Hacker</b> by Malorie Blackman ISBN: 9780552551649</p> <p>Vicky is the best hacker in the world and when her father is arrested after being accused of stealing money from the bank he works at, she uses her hacking skills to prove his innocence.</p> <p>She attempts to break into the bank's computer files... but will she be able to find the real thief before she gets caught? This is a fantastic read for those with a passion for coding.</p>

houseward. Marcella nodded. "If the rest are not to hear," she said. "One can endure even a bad story, if it is only exclusive."

without in the least heeding it, so deeply was he wrapped in rumination. He thought he understood everything now. Archer had not meant to steal—he had taken the hidden



stone steps led from terrace to terrace. As he set his foot upon the middle one of the third flight he felt it quiver beneath him. "Is this made ground?" he asked, a little

## More Video Game ideas

**The National Video Game Museum, in Sheffield, is the UK's national cultural centre for videogames.**

**They offer some great resources for creating video games and they also host an online club where you can meet other people who love gaming.**

<https://thenvm.org/learning/learn-at-home/>

<https://thenvm.org/learning/pixelheads/>

"I am in love—with all I have seen here," Archer went on. "It is a new world to me. It must be I have a sort of inherited aptness for it. I can never be grateful enough to Fate—and the storm."

"I love the rain so much it had to be good to me," Marcella said, saucily. "Only I wish how I should have got through this without you. See how things go—it is whist, whist, whist, whist, whist. And I hate whist, even if five shillings. You have not been here to entertain me I might have been forced to come and play scare-crow all day every day."

"To escape what, Archer asked, laughing. "To escape the tautology," she said.

"You might are synonyms. You are a young lady! He has come to what is a quarter of a million."

"What is the sign? I don't please her," Marcella answered, putting her hand to her eyes. "Such good things are the world is not for me. I'm predestined to be here. One of these trees—and live till I die."

"I am the only of the," Archer protested. Marcella looked pensive. "I hate to admit it," she said, "but you are nearly right. There is just one tree that dies. It has been planted over and over. I mean trees of all sorts have been set in one particular place, and they always die after a year or two, though there seems to be nothing the matter. I wonder if—" she checked herself suddenly and flushed deeply. The thought had shot through her mind that this fated spot was

**Please send book reviews, suggestions and feedback to:**

[mbrown@axevalley.devon.sch.uk](mailto:mbrown@axevalley.devon.sch.uk)

"Mr. Blight, at least, will not be there," Archer said, his eyes twinkling. Marcella laughed tranquilly. "If you break up the rubber he is sure to propose to Sweet Alyssum," she said. "Oh, she is worlds too good for him, but she likes his mother and his expectations. I gave Uncle-Major a hint this morning—that is, I suppose, the reason he has time to listen to you."

All day the wild, the town, which Marcella's mother is so I was born, life in New

no one, a living in, a, le, a, re, ce, ad, er, er, ar, ne, i-, le, ts

to go away f, so. She look, head, saying, boy's educat, well. ness, sir —, troubled, bu, dealing firm,

books. I studied them pretty hard, but the firm and their interests harder. Not to tire you, when I was twenty-one they offered me a junior partnership. That was five years back. I didn't take it—preferred to go on the street for myself. My old firm offered me money—any reasonable amount, but I was cautious, tremendously cautious, until, when I took a risk, I

**The Family Video Game Database is a fantastic gaming website - well worth a look.**

**It offers a great guide to games which are related to books in one way or another.**

<https://www.taminggaming.com/search/category/Get+Children+Reading>

Marcella's eyes answered him. With a laugh that was half a sob he caught her in his arms. Major Clayton got up and took the girl from his hold, saying: "If you please, Mr. Archer, we will consider that you have not spoken."

A minute later he was alone listening to the storm's fury without in the least heeding it, so deeply was he wrapped in unmination. He thought he understood everything now. Archer had not meant to steal—he had taken the hidden

